Lesson 1 Using Paint and or Smart Notebook

This is a unique lesson that will allow students to use the software called PAINT or Smart notebook on their computer. We will provide directions for both forms of software. You may open up paint following the first set of directions listed below. Smart Notebook will be listed in the second set of directions.

Directions: FOR PAINT

- 1. Down load the Jpg called Dory to your computer.
- 2. Open all programs located at the bottom left corner of your computer system. Then scroll down until you find Accessories.
 - a. Open up Accessories then click on Paint.
 - b. Upper left corner click on the down arrow and open up the file called Dory.
 - c. You may have saved this somewhere on the computer.
 - d. Dory with numbers will be visual on the screen with the Turtle friend at the bottom.
- 3. Once the picture of the numbers is open you may click on the paint brushes at the top of the screen and choose any color to draw a line in numerical sequence from the number 1 to the number 28 allowing Dory to travel to her friend the Turtle.

Directions: FOR SMART NOTE BOOK

- 1) Click on Smart Notebook on your computer.
 - a) The Picture of Dory should first be saved on your computer.
 - b) Go to insert then picture the upper left corner.
 - c) Locate Dory on your computer.
 - d) Dory with numbers will be visual on the screen with the Turtle friend at the bottom.
 - e) Choose one of the pens provided above and draw a line that will be in numerical sequence from 1 to 28 to allow Dory to travel to her Turtle friend.